Amendments to the claims:

This listing of claims will replace all prior versions, and listings of claims in the application:

Listing of claims:

1. (Currently amended) A method for inputting characters from a keypad having a plurality of buttons to which at least one or more characters are assigned, said method comprising ~~the steps of~~:

> (a) providing a keypad having a plurality of buttons;
>
> (b) assigning characters with unique codes from button selection combinations;
>
> (c) providing an index associating a full code with characters, wherein said full code comprises the unique codes of said characters;
>
> (d) recognizing input values from the selection of said buttons according to a full input method (FIM) ~~to which alphabet characters are assigned~~;
>
> ~~(b)~~ (e) comparing said input values with a full code stored in ~~an~~ said index ~~of a system, wherein said index comprises at least one full code corresponding to at least one character, according to a full input method (FIM) from said keypad~~; and
>
> ~~(c)~~ (f) when said input values match a full code, recognizing ~~one or more~~ the characters ~~corresponding to~~ associated with said full code as the target characters,

~~wherein said input values correspond to a full code of said index and the full code corresponds to one or more characters, and~~
wherein said characters comprise one or more consonants, vowels, words or phrases.

2. (Currently amended) The method according to claim 1, further comprising ~~wherein step (b) further comprises the step of~~ processing ~~the~~ said input values ~~with~~ as a simple code after confirming that ~~the~~ a full code corresponding to ~~the~~ said input values does not exist in ~~the~~ said index.

3-14. (Canceled)

15. (Previously presented)   The method according to claim 1 or 2, wherein the full input method (FIM) used is the repeat selection method (RSM), and wherein said full code corresponds to input values from the keypad according to the RSM.

16. (Previously presented) A method for inputting characters from a keypad having a plurality of buttons to which at least one or more characters are assigned, said method comprising recognizing a character by a combination of a short stroke of a first button and a long stroke of the first button on which one or more alphabet characters are arranged, wherein said characters comprise one or more consonants, vowels, words or phrases.

17. (Canceled)

18. (Previously presented) A method for inputting characters from a keypad having a plurality of buttons to which at least one or more characters or controls are assigned, said method comprising recognizing a character by combination of input of an alphabet character and a long stroke of a control button, wherein said control button does not have alphabet characters arranged thereon, and wherein said characters comprise one or more consonants, vowels, words or phrases.